

NIKOLETTA MOLNÁR

**UX DESIGNER AND
2D GAME ARTIST**

Here is my 5 seconds introduction:

I love Life, food, NATURE, I'm passionate about my work, I'm always learning, experiencing new ways, I'm a mom of two boys and I'm out of time.

/Yes, I counted./

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WEBSITE

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BEHANCE PORTFOLIO

[behance.net/nikolettamolnar](https://www.behance.net/nikolettamolnar)

DRIBBBLE

dribbble.com/nekkaniki

 molnár nikoletta

WORK EXPERIENCE

2020 - PRESENT

FREELANCER

APRÓSÁG KÖNYVEK

With my family we founded a children's book publisher called Apróság Könyvek. We published two books, two coloring books and one playbook for young children. I painted digitally, set up the books for printing and managed its marketing. We also made a Card Game for the young ones. I made the prototype too of the Apróság Könyvek website in Adobe XD.

HYPOMO

I made a 40 seconds long vector animation for a mortgage company, in three different languages in After Effects.

EUROBET.IT

I made a Video Slot Game for a betting company, called Mexican Fiesta. The animation was made in Spine.

2018 - 2019

SENIOR UI/UX DESIGNER - MediCall App (Budapest, HU)

- complete redesign of the MediCall app
- work closely with developers and the Project Manager
- make a working, animated prototype in Adobe XD with more than 200 mobile pages
- find a junior designer (interviewing, preparing tasks)

2016 - 2018

SENIOR WEB DESIGNER - Smart Media Star (Bratislava, SK)

- redesign our main product's website (Reality Lovers)
- supervise projects, giving feedbacks to designers
- take control of our team management and micro-management of tasks
- make website designs
- prepare assets to developers
- mentor junior designers
- make printing materials (POS displays, magazine articles, branding identities)
- make landing pages
- make wireframes / sketching and Balsamique Mockup
- help fasten our work (Photoshop actions, teaching new methods, reorganize the complete folder structure)
- redesign webpages

2015 - 2016

GAME ARTIST - Jumaplay Real (Bratislava, SK)

- have full control on how to make our Video Slot Games
- make all sorts of 2D animations
- edit sounds and music
- make marketing materials
- work on our first app called Scarlet Slots
- design our website

2014 - 2015

GAME ARTIST - Sunward Games (Győr, HU)

- have full responsibility on our hidden object searching scenes
- prepare assets for 2D animation
- create digital backgrounds, scenes for our Hidden Object Games
- make Concept Arts for the 3D characters.



DESIGN TOOLS

Photoshop
Illustrator
InDesign
After Effects
Adobe XD
Figma
Spine
Balsamiq Mockup
InVision



DESIGN METHODS

UI Design
UX Design
User Research
Prototyping
Interaction Design
Animation
Game Design
/Digital/ Painting
Drawing



WAY OF WORKING

Team Leading
Scrum System
Kanban System
Organizing files in an Art Database
Mentoring



SOFT SKILLS

Proactive
Responsible
Reliable
Fast Learner
Problem Solver
Creative
Team Worker

WORK EXPERIENCE

2014 **UI AND UX DESIGNER - MMSOne - Freelancer Project (Győr, HU)**

- make a fresh UI Design for their existing application
- changed and grouped some functions, based on UX principles
- implement native elements for three platforms, because they developed the application for Windows Phone 8, Android and iOS7.

2012 - 2013 **JUNIOR UI/UX DESIGNER - InfomatiX Gmbh. (Budapest, HU)**

- redesign our biggest B2B application called AnalyseIt
- work closely with developers
- make User Research via interviewing analysts
- working closely with a UX Designer Project Manager
- working on other B2B applications
- make a great package of self-made Icon Set, with two versions and two sizes

EDUCATION

2023 **UI Design Patterns for Successful Software**

2023 **Conducting Usability Testing**

Interaction Design Foundation Courses

2014 **Graphic Design BSc**

Eszterházy Károly Főiskola (Eger, HU)

2010 **Further Education of Applied Graphic Design**

Elementary and Secondary School of Dance and Fine Arts (Győr, HU)

2005 - 2009 **Fine Art Studies (Drawing and Traditional Graphic Design)**

Elementary and Secondary School of Dance and Fine Arts (Győr, HU)

LANGUAGE SKILLS

English

Advanced

German

Basic

Hungarian

Native